# **SAB Major Concert**

Adam McMichael

BSAD 401: Project Management

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## 1. Project Details

## 1.1 Introduction

This document establishes a written plan for the large scale concert hosted by Truman State University's Student Activities Board annually or biannually. This document serves as a guide for the Concerts committee's concert planning and execution efforts.

## 1.2 Background

Truman State University ("Truman or University") a public liberal arts and sciences institution, is located in Kirksville, Missouri. Truman has an enrollment of approximately 5,500 students who are primarily full-time degree-seeking under-graduates. Founded in 1867, Truman has a long history of being recognized nationally for its innovative assessment program and commitment to providing a high-quality liberal arts and sciences education at an affordable price.

The Student Activities Board (SAB) is a student run organization funded by an annual student fee. Each year SAB membership (about 35) provides the university community with high quality entertainment. As part of this process, a large scale concert is voted on by the students and coordinated by SAB. In the past, SAB has coordinated the following concerts: Timeflies, Bowling for Soup, Andy Grammer, Ben Rector, Matisyahu, Matt and Kim, Lee Brice, B.O.B, Iron and Wine, Sara Barielles, Emerson Drive, Jack's Mannequin, Relient K, Flogging Molly, Regina Spektor, Ben Folds, Dashboard Confessional, MXPX, Cake, Yellowcard, and Matt Wertz.

Additional information regarding the university is available on our website at <a href="https://www.truman.edu">www.truman.edu</a> or the Student Activities Board at sab.truman.edu.

## 1.3 Purpose and Goals

## **Project Purpose**

Every year the University will hold an indoor/outdoor concert with at least one major artist that is held on campus. All shows will include at minimum: an opening band and the headlining act (subject to change). The estimated attendance for the majority of concerts will be 1,000-2,500.

#### **Project Goals**

Provide a unique entertainment experience for Truman students and the Truman community by hosting a concert with popular nationally touring musicians that would not normally come to this area in order to satisfy student entertainment needs.

#### **Document Goals**

The intent of this project is to develop a master 'living' document for Large Scale Event planning for use by Student Activities Board. This project will provide an accurate representation of the process and necessary duration for certain tasks. The project will illustrate the system by which tasks are accomplished on Truman's campus with regards to reservations, approvals, design, contracting, and purchasing. This project will be a teaching tool in its visual representation of the timeline for particular tasks. The project will be utilized as a resource for scheduling of major board operations and the timeline

for board selections and turnover. This project's risk management plan will serve as an example of a thorough risk analysis and mitigation plan for future events and endeavors of the SAB. This project will be utilized as a resource for the SAB Concerts committee and the SAB advisor to guide strategic event planning on Truman's campus.

#### 1.4 Audience

The audience for this event includes the Truman Community consisting of students, faculty and staff and their families, and alumni as well as the surrounding Kirksville community.

Advertising may also include other universities within driving distance. The primary target audience for this event is Truman students. Students are surveyed and the data is utilized in the decision making process of artist inquiry and selection.

Additionally, the audience for this project documentation includes all listed resources. The primary audience for this project is the SAB concerts committee and CSI Advisor to be utilized in the planning of future events.

## 1.5 Resources Applied

Multiple campus partners and stakeholders will contribute to the efforts of this project.

Campus offices and personnel include: the Student Activities Board (SAB), the Center for Student Involvement (CSI), Physical Plant, Pershing Arena, Athletics, Publications, Printing Services, Public Relations Office, the Department of Public Safety (DPS), the University Business Office and Comptroller, University Legal Counsel, Sodexo, Student Organizations such as Blue Key, Cardinal Key, Delta Sigma Pi.

Services external to the University include: Adair County Ambulance District, Contracted Production Company (Soundcheck Enterprises - 2016-2019), Macon Coca-Cola, Middle(ing) Talent Buying Agency (Degy Booking International), Artist/Talent Agency.

## 1.6 Top Level Schedule

	Top Level Deliverables	Duration
1	Talent Acquisition	108 days
2	Promotion and Publicity	32 days
3	Talent - Hospitality Planning/Preparation	26 days
4	Event Logistics Planning and Preparation	11 days
5	Staffing/Security Planning and Preparation	31 days
6	Day of Show Operations	1.85 days
7	Post Event	15 days
Total		123.85 days

#### 2. Part 2 - Initial Project Plan

## 2.1 Action Information

See B401 McMichael A Concert - WBS

#### 2.1.1 Action Information Discussion

This action plan covers the necessary planning and preparation for a large event on campus. It details processes regarding acquisition, creation, reservations, and approvals. In addition it covers the necessary information for the execution of the plans to occur in the construction, hosting, and tear down of the planned event.

## 2.2 Responsibility Chart

See B401\_McMichael\_A\_Concert - Responsibility List See B401 McMichael A Concert - WBS

#### 2.3 Gantt Schedule

See B401\_McMichael\_A\_Concert - WBS

## 2.3.1 Gantt Discussion

Task durations are based on normal business flow for the Resources Applied partners. They do not indicate that the tasks will be completed at a 100% effort rate on a daily basis. Rather, this is the typical time that these tasks take for each of the resources who are not %100 dedicated to this project. The University's bureaucratic system accounts for much of the duration of the major phases of the project. The Day of Show phase is adherent to a specific given timeframe and is a result of the prior planning to accommodate the tasks during that timeframe.

## 2.4 Network Diagram View

See B401\_McMichael\_A\_Concert - WBS

## 2.4.1 Program Network Discussion

With the scope of the project and the quantity of project tasks, the Network can quickly be overwhelming. It is suggested that the network diagram be used for a wholistic overview of the project as a visual representation of the precedence of certain activities. The network diagram helps to clarify the importance of the critical path activities. The network displays the connection of the planning and preparation groups; WBS items 203, 257, and 347 and their relationship with the critical path being that there is additional flexibility in the timeframe for activities as they contribute to the culminating event. Some of the project details become skewed because of the details of particular processes. Specifically, this can be seen in some of the Day of Show Operations in relation to their preceding planning/preparation elements. In addition, the nature of the event requires a much tighter schedule and sequencing of work during a set timeframe.

## 2.4.2 Critical Path Identification

## Critical Tasks as of Mon 5/1/17 McMichael\_A\_Concert WBS

ID	Milestone	Indicat	Task Mode	WBS	Task Name
0 1 2 3	No No No No		Auto Sch Auto Sch Auto Sch Auto Sch	0 1 1.1 1.1.1	McMichael_A_Concert WBS Talent Acquisition Survey Students Develop survey questions for bi-annual survey
25	No		Auto Sch	1.1.6	Administer survey to student body
26	No		Auto Sch	1.1.7	Use CASE to provide survey results analysis
27	No		Auto Sch	1.2	Research talent
30	No	÷ .	Auto Sch	1.2.3	Ask for reviews of talent from agent or other schools
38	No	10	Auto Scł	1.3	Boardroom Motion
39	No	•	Auto Sch	1.3.1	Prepare Slate
42	Yes	•	Auto Sch	1.3.4	Bring Slate to Board Room for Motion and Vote
43	No	•	Auto Sch	1.3.5	Finalize Slate Results
44 45	No No		Auto Sch Auto Sch	1.4 1.4.1	Contracting Offer
48	No	<b>6</b>	Auto Sch	1.4.1.3	Advisor and middle agent negotiate pricing and agreement
50	No	•	Auto Sch	1.4.1.5	Middle agent submits offer to artist/artist's agent
94	No		Auto Scł	2	Promotion
95	No		Auto Sch	2.1	Design of all promotions material
96	No	•	Auto Sch	2.1.1	Request media assets from agent
97	No	Ţ	Auto Sch	2.1.2	Fill out Publications design request form
98	No	Ī	Auto Sch	2.1.3	Submit Publications design request form
99	No	•	Auto Sch	2.1.4	Design revisions
102 103	No No	•	Auto Sch Auto Sch	2.2 2.2.1	All promotional material approval Send to CSI for Advisor/Posting approval
104	No	I	Auto Sch	2.2.2	Send to Agent for approval
105	No	i	Auto Sch	2.2.3	Receive Agent approval
106	Yes		Auto Sch	2.2.4	Advisor confirms approval with designer, agent, and chair
179	No	100	Auto Sch	2.6	Community Outreach
180	No	ŧ	Auto Sch	2.6.1	Draft Press Release
181	No		Auto Sch	2.6.2	Contact TMN
182 184	No No	•	Auto Sch Auto Sch	2.6.2.1 2.6.2.1.2	Index Schedule Interviews for articles
185	No	I	Auto Sch	2.6.3	Contact City
186	No	I	Auto Sch	2.6.4	Contact High School
187	No	i	Auto Sch	2.6.5	Contact Universities in 100mile radius
188	Yes		Auto Sch	2.6.6	Contact Local Media
448	No		Auto Sch	6	Day Of Show Operations
449	No		Auto Sch	6.1	Setup
450 451	No No	4	Auto Sch Auto Sch	6.1.1 6.1.1.1	Production  Park Generator
451 452	No No	I	Auto Scr Auto Scr		Park Generator  Back Truck into loading lot
452 453	No		Auto Sch	6.1.1.3	Park Truck
454	No	T	Auto Sch	6.1.1.4	Load In/Build
455	No	12	Auto Sch	6.1.1.4.1	Build Stage
456	No	Ť	Auto Sch	6.1.1.4.1.1	Set Scaffold
457	No		Auto Sch	6.1.1.4.1.2	Set Decking
458	No	1	Auto Sch	6.1.1.4.1.2.1	Place Decking
459 460	No	I	Auto Sch	6.1.1.4.1.2.2	Level Decking
460 461	No No	•	Auto Sch	6.1.1.4.1.2.3	Lock Decking
461 462	No No	i	Auto Sch Auto Sch	6.1.1.4.2 6.1.1.4.2.1	Build Rigging for Audio/Lighting Set Base
463	No	i	Auto Sch	6.1.1.4.2.2	Build Towers
464	No	i	Auto Sch	6.1.1.4.2.3	Raise Towers
466	No	•	Auto Sch	6.1.1.4.2.5	Construct Horizontal Truss
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Page 1

## Critical Tasks as of Mon 5/1/17 McMichael\_A\_Concert WBS

467         No         Auto Sct         6.1.1.4.2.6         Raise Truss           468         No         Auto Sct         6.1.1.4.3.2         Assemble Line Array           470         No         Auto Sct         6.1.1.4.3.3         Patch Line Array           471         No         Auto Sct         6.1.1.4.3.4         Raise Line Array           472         No         Auto Sct         6.1.1.4.3.5         Secure Line Array           473         No         Auto Sct         6.1.1.4.3.6         Stack Subwoofers           474         No         Auto Sct         6.1.1.4.3.7         Patch Subwoofers           495         No         Auto Sct         6.1.1.4.7         Patch Subwoofers           496         No         Auto Sct         6.1.1.4.7         Patch Subwoofers           497         No         Auto Sct         6.1.1.4.7         Mics           507         No         Auto Sct         6.1.1.4.9         Generators/Power Tie In           511         No         Auto Sct         6.1.1.6         Testing           513         No         Auto Sct         6.1.6         Lighting Design           514         No         Auto Sct         6.2         Show	ID	Milestone	Indicat	Task Mode	WBS	Task Name
470         No         Auto Scf         6.1.1.4.3.2         Assemble Line Array           471         No         Auto Scf         6.1.1.4.3.3         Patch Line Array           472         No         Auto Scf         6.1.1.4.3.5         Secure Line Array           473         No         Auto Scf         6.1.1.4.3.5         Secure Line Array           474         No         Auto Scf         6.1.1.4.3.7         Patch Subwoofers           496         No         Auto Scf         6.1.1.4.7         Auto Subwoofers           497         No         Auto Scf         6.1.1.4.7         Mics           507         No         Auto Scf         6.1.1.4.7         Mics           511         No         Auto Scf         6.1.1.6.1         Testing           511         No         Auto Scf         6.1.1.6.2         Lighting Design           514         No         Auto Scf         6.1.1.6.2         Lighting Design           556         Yes         Auto Scf         6.2.2         Show           557         No         Auto Scf         6.2.1         Pre-Show Announcements           558         No         Auto Scf         6.2.2         Band 1 Perform           559 </td <td>467</td> <td>No</td> <td>į</td> <td>Auto Sch</td> <td>6.1.1.4.2.6</td> <td>Raise Truss</td>	467	No	į	Auto Sch	6.1.1.4.2.6	Raise Truss
471         No         Auto Scf         6.1.1.4.3.3         Patch Line Array           472         No         Auto Scf         6.1.1.4.3.4         Raise Line Array           473         No         Auto Scf         6.1.1.4.3.6         Stack Subwoofers           474         No         Auto Scf         6.1.1.4.3.7         Patch Subwoofers           495         No         Auto Scf         6.1.1.4.7         Set Stage Audio           497         No         Auto Scf         6.1.1.4.9         Generators/Power Tie In           511         No         Auto Scf         6.1.1.6.2         Lighting Test           513         No         Auto Scf         6.1.1.6.2         Lighting Design           514         No         Auto Scf         6.1.1.6.3         Lighting Design           556         Yes         Auto Scf         6.2.1         Pre-Show Announcements           557         No         Auto Scf         6.2.1         Pre-Show Announcements           558         No         Auto Scf         6.2.2         Band 1 Perform           559         No         Auto Scf         6.2.4         Band 2 Perform           560         No         Auto Scf         6.3.5         Production			i			
472         No         Auto Sch         6.1.1.4.3.4         Raise Line Array           473         No         Auto Sch         6.1.1.4.3.5         Secure Line Array           474         No         Auto Sch         6.1.1.4.3.6         Stack Subwoofers           475         No         Auto Sch         6.1.1.4.7         Patch Subwoofers           496         No         Auto Sch         6.1.1.4.7.1         Mics           507         No         Auto Sch         6.1.1.6.1         Testing           511         No         Auto Sch         6.1.1.6.2         Lighting Test           511         No         Auto Sch         6.1.1.6.2         Lighting Design           514         No         Auto Sch         6.1.1.6.3         Lighting Design           556         Yes         Auto Sch         6.2.1         Pre-Show Announcements           557         No         Auto Sch         6.2.1         Pre-Show Announcements           558         No         Auto Sch         6.2.2         Band 1 Perform           559         No         Auto Sch         6.2.3         Band 2 Perform           560         No         Auto Sch         6.3.5         Production <td< td=""><td>471</td><td>No</td><td>i i</td><td>Auto Sch</td><td>6.1.1.4.3.3</td><td>G.</td></td<>	471	No	i i	Auto Sch	6.1.1.4.3.3	G.
474         No         Auto Sct         6.1.1.4.3.6         Stack Subwoofers           475         No         Auto Sct         6.1.1.4.3.7         Patch Subwoofers           496         No         Auto Sct         6.1.1.4.7         Set Stage Audio           497         No         Auto Sct         6.1.1.4.9         Generators/Power Tie In           511         No         Auto Sct         6.1.1.6.1         Testing           511         No         Auto Sct         6.1.1.6.2         Lighting Test           514         No         Auto Sct         6.1.1.6.3         Lighting Design           556         Yes         Auto Sct         6.2.1         Pre-Show Announcements           557         No         Auto Sct         6.2.1         Pre-Show Announcements           558         No         Auto Sct         6.2.1         Pre-Show Announcements           558         No         Auto Sct         6.2.2         Band 1 Perform           560         No         Auto Sct         6.3.3         Band 2 Perform           563         No         Auto Sct         6.3.5         Production           591         No         Auto Sct         6.3.5.1         Generators/Ac Untie	472	No	i	Auto Sch		
475         No         Auto Scf         6.1.1.4.3.7         Patch Subwoofers           496         No         Auto Scf         6.1.1.4.7         Set Stage Audio           497         No         Auto Scf         6.1.1.4.7         Mics           507         No         Auto Scf         6.1.1.6.9         Generators/Power Tie In           511         No         Auto Scf         6.1.1.6.2         Lighting Test           514         No         Auto Scf         6.1.1.6.3         Lighting Design           556         Yes         Auto Scf         6.2.2         Show           557         No         Auto Scf         6.2.1         Pre-Show Announcements           558         No         Auto Scf         6.2.2         Band Perform           559         No         Auto Scf         6.2.3         Band Changeover           560         No         Auto Scf         6.2.3         Band Changeover           561         No         Auto Scf         6.3.5         Production           591         No         Auto Scf         6.3.5         Production           592         No         Auto Scf         6.3.5.1         Generators/AC Untie           593         No	473	No	į	Auto Sch	6.1.1.4.3.5	Secure Line Array
496         No         Auto Scf         6.1.1.4.7         Set Stage Audio           497         No         Auto Scf         6.1.1.4.7.1         Mics           507         No         Auto Scf         6.1.1.4.9         Generators/Power Tie In           511         No         Auto Scf         6.1.1.6.2         Lighting Test           513         No         Auto Scf         6.1.1.6.2         Lighting Design           556         Yes         Auto Scf         6.1.2.2         Show           557         No         Auto Scf         6.2.1         Pre- Show Announcements           558         No         Auto Scf         6.2.2         Band 1 Perform           559         No         Auto Scf         6.2.3         Band Changeover           560         No         Auto Scf         6.3.3         Strike/Load Out           591         No         Auto Scf         6.3.5         Production           592         No         Auto Scf         6.3.5.1         Generators/AC Untie           593         No         Auto Scf         6.3.5.2         Strike Stage Audio/Ac/Backline           594         No         Auto Scf         6.3.5.5         Strike Stage           59	474	No	i i	Auto Sch	6.1.1.4.3.6	76.0 NO 1786 VI
496         No         Auto Scf         6.1.1.4.7         Set Stage Audio           497         No         Auto Scf         6.1.1.4.7.1         Mics           507         No         Auto Scf         6.1.1.4.9         Generators/Power Tie In           511         No         Auto Scf         6.1.1.6.2         Lighting Test           513         No         Auto Scf         6.1.1.6.2         Lighting Design           556         Yes         Auto Scf         6.1.2.2         Show           557         No         Auto Scf         6.2.1         Pre- Show Announcements           558         No         Auto Scf         6.2.2         Band 1 Perform           559         No         Auto Scf         6.2.3         Band Changeover           560         No         Auto Scf         6.3.3         Strike/Load Out           591         No         Auto Scf         6.3.5         Production           592         No         Auto Scf         6.3.5.1         Generators/AC Untie           593         No         Auto Scf         6.3.5.2         Strike Stage Audio/Ac/Backline           594         No         Auto Scf         6.3.5.5         Strike Stage           59	475	No	į.	Auto Sch	6.1.1.4.3.7	Patch Subwoofers
507         No         Auto Sch         6.1.1.4.9         Generators/Power Tie In           511         No         Auto Sch         6.1.1.6.2         Lighting Test           513         No         Auto Sch         6.1.1.6.3         Lighting Design           514         No         Auto Sch         6.2         Show           556         Yes         Auto Sch         6.2         Show           557         No         Auto Sch         6.2.1         Pre-Show Announcements           558         No         Auto Sch         6.2.2         Band 1 Perform           559         No         Auto Sch         6.2.2         Band 2 Perform           560         No         Auto Sch         6.3.3         Strike/Load Out           591         No         Auto Sch         6.3.5         Production           592         No         Auto Sch         6.3.5.1         Generators/AC Untie           593         No         Auto Sch         6.3.5.2         Strike Stage Audio/AC/Backline           594         No         Auto Sch         6.3.5.3         Strike Soft Goods           596         No         Auto Sch         6.3.5.5         Strike Biging           597	496	No			6.1.1.4.7	Set Stage Audio
511         No         Auto Scf         6.1.1.6         Testing           513         No         Auto Scf         6.1.1.6.2         Lighting Test           514         No         Auto Scf         6.1.1.6.3         Lighting Design           556         Yes         Auto Scf         6.2         Show           557         No         Auto Scf         6.2.1         Pre-Show Announcements           558         No         Auto Scf         6.2.2         Band 1 Perform           559         No         Auto Scf         6.2.3         Band Changeover           560         No         Auto Scf         6.3         Strike/Load Out           591         No         Auto Scf         6.3         Strike/Load Out           591         No         Auto Scf         6.3.5         Production           591         No         Auto Scf         6.3.5         Production           593         No         Auto Scf         6.3.5.2         Strike Stage Audio/AC/Backline           594         No         Auto Scf         6.3.5.3         Strike Rigging           597         No         Auto Scf         6.3.5.5         Strike Rigging           598         No	497	No	63	Auto Sch	6.1.1.4.7.1	Mics
513         No         Auto Sch         6.1.1.6.2         Lighting Test           514         No         Auto Sch         6.1.1.6.3         Lighting Design           556         Yes         Auto Sch         6.2         Show           557         No         Auto Sch         6.2.2         Band 1 Perform           558         No         Auto Sch         6.2.2         Band 1 Perform           559         No         Auto Sch         6.2.4         Band 2 Perform           560         No         Auto Sch         6.3         Strike/Load Out           591         No         Auto Sch         6.3.5         Production           592         No         Auto Sch         6.3.5.1         Generators/AC Untie           593         No         Auto Sch         6.3.5.2         Strike Soft Goods           594         No         Auto Sch         6.3.5.3         Strike Soft Goods           597         No         Auto Sch         6.3.5.6         Strike Lighting           598         No         Auto Sch         6.3.5.1         Strike Stage           601         No         Auto Sch         6.3.5.1         Load Remaining Items in Semi           602 <td< td=""><td>507</td><td>No</td><td>ŧ</td><td>Auto Sch</td><td>6.1.1.4.9</td><td>Generators/Power Tie In</td></td<>	507	No	ŧ	Auto Sch	6.1.1.4.9	Generators/Power Tie In
514         No         Auto Scf         6.1.1.6.3         Lighting Design           556         Yes         Auto Scf         6.2         Show           557         No         Auto Scf         6.2.1         Pre-Show Announcements           558         No         Auto Scf         6.2.2         Band 1 Perform           559         No         Auto Scf         6.2.3         Band Changeover           560         No         Auto Scf         6.3         Strike/Load Out           591         No         Auto Scf         6.3.5         Production           591         No         Auto Scf         6.3.5         Production           593         No         Auto Scf         6.3.5.2         Strike Stage Audio/AC/Backline           594         No         Auto Scf         6.3.5.3         Strike Soft Goods           596         No         Auto Scf         6.3.5.5         Strike Rigging           597         No         Auto Scf         6.3.5.6         Strike Lighting           598         No         Auto Scf         6.3.5.10         Strike Stage           602         Yes         Auto Scf         7.3         Evaluation           615         No			Ť			
556         Yes         Auto Sch         6.2         Show           557         No         Auto Sch         6.2.1         Pre-Show Announcements           558         No         Auto Sch         6.2.2         Band 1 Perform           559         No         Auto Sch         6.2.3         Band Changeover           560         No         Auto Sch         6.3.3         Strike/Load Out           591         No         Auto Sch         6.3.5         Production           591         No         Auto Sch         6.3.5.1         Generators/AC Untie           592         No         Auto Sch         6.3.5.2         Strike Stage Audio/AC/Backline           593         No         Auto Sch         6.3.5.3         Strike Stage Audio/AC/Backline           594         No         Auto Sch         6.3.5.3         Strike Rigging           597         No         Auto Sch         6.3.5.6         Strike Lighting           598         No         Auto Sch         6.3.5.10         Strike Stage           601         No         Auto Sch         6.3.5.11         Load Remaining Items in Semi           602         Yes         Auto Sch         7.3         Evaluation						
557         No         Auto Sch         6.2.1         Pre-Show Announcements           558         No         Auto Sch         6.2.2         Band 1 Perform           559         No         Auto Sch         6.2.3         Band Changeover           560         No         Auto Sch         6.2.4         Band 2 Perform           561         No         Auto Sch         6.3         Strike/Load Out           591         No         Auto Sch         6.3.5         Production           592         No         Auto Sch         6.3.5.1         Generators/AC Untie           593         No         Auto Sch         6.3.5.2         Strike Stage Audio/AC/Backline           594         No         Auto Sch         6.3.5.3         Strike Soft Goods           596         No         Auto Sch         6.3.5.5         Strike Rigging           597         No         Auto Sch         6.3.5.6         Strike Lighting           598         No         Auto Sch         6.3.5.7         Strike Audio           601         No         Auto Sch         6.3.5.7         Strike Stage           602         Yes         Auto Sch         6.3.5.11         Load Remaining Items in Semi						
559         No         Auto Sct         6.2.3         Band Changeover           560         No         Auto Sct         6.2.4         Band 2 Perform           563         No         Auto Sct         6.3         Strike/Load Out           591         No         Auto Sct         6.3.5         Production           592         No         Auto Sct         6.3.5.1         Generators/AC Untie           593         No         Auto Sct         6.3.5.2         Strike Stage Audio/AC/Backline           594         No         Auto Sct         6.3.5.3         Strike Soft Goods           596         No         Auto Sct         6.3.5.5         Strike Rigging           597         No         Auto Sct         6.3.5.6         Strike Lighting           598         No         Auto Sct         6.3.5.7         Strike Audio           601         No         Auto Sct         6.3.5.10         Strike Stage           602         Yes         Auto Sct         7.3         Event           615         No         Auto Sct         7.3         Evaluation           616         No         Auto Sct         7.3.1         Committee Chair Evaluation           618 <td< td=""><td></td><td></td><td></td><td></td><td></td><td></td></td<>						
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560         No         Auto Scł         6.2.4         Band 2 Perform           563         No         Auto Scł         6.3         Strike/Load Out           591         No         Auto Scł         6.3.5         Production           592         No         Auto Scł         6.3.5.1         Generators/AC Untie           593         No         Auto Scł         6.3.5.2         Strike Stage Audio/AC/Backline           594         No         Auto Scł         6.3.5.3         Strike Stage Audio/AC/Backline           596         No         Auto Scł         6.3.5.5         Strike Rigging           597         No         Auto Scł         6.3.5.6         Strike Lighting           598         No         Auto Scł         6.3.5.7         Strike Lighting           598         No         Auto Scł         6.3.5.10         Strike Stage           601         No         Auto Scł         6.3.5.11         Load Remaining Items in Semi           602         Yes         Auto Scł         7.3         Evaluation           615         No         Auto Scł         7.3.1         Committee Chair Evaluation           617         No         Auto Scł         7.3.2         Event Chair Evaluation	559	No		Auto Sch	6.2.3	Band Changeover
591         No         Auto Scł         6.3.5         Production           592         No         Auto Scł         6.3.5.1         Generators/AC Untie           593         No         Auto Scł         6.3.5.2         Strike Stage Audio/AC/Backline           594         No         Auto Scł         6.3.5.3         Strike Soft Goods           596         No         Auto Scł         6.3.5.5         Strike Rigging           597         No         Auto Scł         6.3.5.6         Strike Lighting           598         No         Auto Scł         6.3.5.7         Strike Audio           601         No         Auto Scł         6.3.5.10         Strike Stage           602         Yes         Auto Scł         6.3.5.11         Load Remaining Items in Semi           608         No         Auto Scł         7.3         Evaluation           615         No         Auto Scł         7.3         Evaluation           616         No         Auto Scł         7.3.1         Committee Chair Evaluation           618         No         Auto Scł         7.3.3         Security Chair Evaluation           619         No         Auto Scł         7.3.4         Publicity Chair Evaluation <td>560</td> <td>No</td> <td></td> <td>Auto Sch</td> <td>6.2.4</td> <td>Band 2 Perform</td>	560	No		Auto Sch	6.2.4	Band 2 Perform
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#### See B401 McMichael A Concert - WBS

#### 2.4.2.1 Critical Path Discussion

The critical path contains key tasks from each phase of the project that are absolutely necessary to the successful completion of the project and the hosted event. A significant portion of the critical tasks come from the Day of Show Operations phase. The Day of show is the culmination of the entirety of the project work. The day of show has a specified duration in which the activities must occur based on the rest of the project planning as well as contractual details. The nature of this project is based on the planning of a single event which has created a relatively unique critical path list.

## 3.0 - Part 3 - Risk Management

This project will utilize Center for Student Involvement Risk Assessment, Mitigation, and Matrix techniques to cover associated risks involved.

# See B401\_McMichael\_A\_Concert - Risk Management

## 4.0 - Part 4 - Project Budget

# 4.1 Expenditure Allocation - Expected - Example

Performance Fee	\$84,000.00
Production Fee	\$20,000.00
Agent Fee (10% of Performance Fee)	\$8,400.00
Hospitality	\$2,000.00
Security	\$600.00
Publicity	\$550.00
Opener Fee	\$2,000.00
Entertainment Tax	\$1,680.00
Miscellaneous	\$350.00
Total	\$119,580.00

## 4.2 Labor Hours Estimation

In order to have an estimation on what the costs of labor might look like, rates were input into the project Resource Sheet which may be viewed in Microsoft project document.

This is the result of those estimated costs.

Scheduled Work Hours: 17,868.82hrs Scheduled Cost - Work \$151,606.05

In reality, SAB students are volunteers. SAB does not currently realize staffing costs of oncampus professional support such as the CSI Advisor, Physical Plant, Pershing Staff, DPS, Business Office, or Sodexo. Therefore, SAB does not realize the scheduled cost of work proposed.